



### THESE REGULATIONS ARE A SUMMARY FOR YOUR CONVENIENCE BUT SHOULD BE READ IN CONJUNCTION WITH THE FULL DERRY COMPETITION REGULATIONS

Referees	<ul style="list-style-type: none"> <li>The Safety of the Referee is the home clubs' responsibility.</li> <li>Proper changing facilities should be provided</li> <li>Club Hospitality is very much appreciated</li> <li>If a game change request is being made, where a referee is already assigned, it will only be accommodated if it suits the appointed referee.</li> </ul>
Social Media	<ul style="list-style-type: none"> <li>Clubs should not use social media for personal attacks on Referees, Officials or any other person.</li> <li>In the interest of player welfare clubs are asked NOT to post scorelines, especially where there is a significant score difference over a weaker opposition.</li> <li>Instead please record a Win, Lose or Draw.</li> </ul>
Substitutions	<ul style="list-style-type: none"> <li>Unlimited subs are permitted in all Derry League games.</li> <li>A substitution may only be made during a break in play, after the substitute has given a substitution slip to the referee or sideline official.</li> <li>Subs may only be made on 5 occasions during the game, excluding half time changes.</li> <li>Players may be reintroduced having previously been substituted.</li> <li>Rolling subs are not permitted.</li> </ul>
Team Officials	<ul style="list-style-type: none"> <li>A maximum of 5 (football) &amp; 7 (hurling) Team Officials are allowed within the pitch enclosure.</li> <li>Only the Bainisteoir can move along the line but cannot go beyond his own 65m line.</li> <li>Team Officials are not permitted on the field.</li> </ul>
Team Sheets	<ul style="list-style-type: none"> <li>Teams should furnish their team sheets as generated by GAA Foireann System. Failure to supply a team sheet in any game will result in forfeiture of the game without award to your opposition, or a Fine, depending on circumstances - Code 15.2(c)(i)</li> <li>All team officials must be named on team sheets</li> </ul>
Videoing	<ul style="list-style-type: none"> <li>Permission to video must be sought from the opposing team before a club can video a game. A copy of the video should be provided to the opponent on request.</li> </ul>

Age Grades	<ul style="list-style-type: none"> <li><b>Adult:</b> A Player shall have celebrated their 17th birthday prior to January 1st of the Championship Year</li> <li><b>Under 18:</b> A Player shall have celebrated their 14<sup>th</sup> birthday prior to January 1<sup>st</sup> and their 18<sup>th</sup> birthday on or after January 1<sup>st</sup> of the Championship Year.</li> <li><b>Under 16:</b> A Player shall have celebrated their 12<sup>th</sup> birthday prior to January 1<sup>st</sup> and their 16<sup>th</sup> birthday on or after January 1<sup>st</sup> of the Championship Year.</li> <li><b>Under 14:</b> A Player shall have celebrated their 10<sup>th</sup> birthday prior to January 1<sup>st</sup> and their 14<sup>th</sup> birthday on or after January 1<sup>st</sup> of the Championship Year</li> </ul>
Clash of Colours	<ul style="list-style-type: none"> <li>Where there is a clash of colours for league games the home team will change unless alternative arrangements have been made between clubs.</li> </ul>
Conceded Games	<ul style="list-style-type: none"> <li>A fine of £100 will apply to all games conceded.</li> </ul>
Declarations	<ul style="list-style-type: none"> <li>Any underage player who is declaring for another team in any competition should ensure his registration shows he is associated with the second club.</li> <li>The second club does not need to register the player on Foireann.</li> </ul>
Extra Time	<ul style="list-style-type: none"> <li>Extra Time will be played in all league playoffs and the knockout stages of all championships up to and including finals.</li> <li>In all Adult and Underage Football and Hurling League play offs and League Finals ending in a draw after extra time, and in all Championship Replays, games will be played to a finish on the day in accordance with GAA Finish on the Day Regulations</li> </ul>

<b>Game changes / Postponements</b>	<ul style="list-style-type: none"> <li>Games will only be changed where a new agreed date is given which is within 1 month of the original date and does not impact negatively on another fixture.</li> <li>No changes will be made to a fixture once a referee is appointed, unless in exceptional circumstances.</li> <li>Time changes will only be agreed if the referee can accommodate the change.</li> <li>Games remain as originally scheduled until CCC approve changes.</li> </ul>
<b>Game Duration</b>	<ul style="list-style-type: none"> <li>U14A: 2 x 25 minutes</li> <li>U14B: 2 x 20 minutes</li> <li>U16: 2 x 30 minutes</li> <li>U18: 2 x 30 minutes</li> </ul>

#### Game Regulations:

<b>U14 Football</b>	<ul style="list-style-type: none"> <li>U14A = 15 a side</li> <li>U14B = 13 a side on shortened pitch.</li> <li>Normal GAA Rules</li> <li>Size 4 ball</li> <li>45's kick of the ground, from the 45m line.</li> <li>Kickout off the ground – exception for younger players on agreement of both teams and referee.</li> </ul>
<b>U14 Hurling</b>	<ul style="list-style-type: none"> <li>U14A = 15 a side</li> <li>U14B = 13 a side</li> <li>Normal Hurling rules</li> <li>Size 4 sliotar</li> </ul>
<b>U16 Football</b>	<ul style="list-style-type: none"> <li>U16A &amp; B1 = 15 a side</li> <li>U16B2 = 13 a side</li> <li>Size 5 ball.</li> <li>Kick-outs off the ground from the 20m line.</li> </ul>
<b>U16 Hurling</b>	<ul style="list-style-type: none"> <li>U16 = 15 a side</li> <li>Size 5 sliotar</li> </ul>
<b>U18 Football &amp; Hurling</b>	<ul style="list-style-type: none"> <li>U18A &amp; B1 = 15 a side</li> <li>U18B2 = 13 a side</li> </ul>

<b>Player Grading</b>	<ul style="list-style-type: none"> <li>No member of a Derry County Panel is eligible for Reserve football/hurling or for any B or lower grade competitions</li> <li>Clubs entering an A and B team must name 10 'A' players who cannot play 'B' Football</li> <li>Clubs entering 3 teams must name a further 10 players who will play A and B football only</li> <li>Clubs entering 4 teams must name 25 players who cannot play 'C' Football.</li> </ul>
<b>Playing Numbers</b>	<p>In all league competitions at U14, U16, U18, and in Senior Reserve Competitions clubs should strive to play with 15 players (unless otherwise stated in individual competition Regulation) but may play with a minimum of 11 players subject to the following:</p> <ul style="list-style-type: none"> <li>Both teams will begin with equal numbers – e.g. if one team has only 11 players then both teams will play with 11 players.</li> <li>If one team has 12 players, then both teams play with 12 – and so on</li> <li>If both teams have 15 players, they must both play 15 a side.</li> <li>If a player sustains an injury and cannot continue to play, and his team has no subs, then both teams reduce by one.</li> <li>If a team has a player sent off for either a red, black or double yellow card the opposition continues with full numbers.</li> <li>Clubs who know they will not have 15 players for the duration of the competition should inform CCC prior to the competition start date.</li> <li>Clubs who do not have 15 players on any given occasion, must inform their opposition at the earliest possible opportunity and no later than on their arrival at the host venue.</li> </ul>